CAMP HILL COACH PITCH RULES - 2026 SEASON

- 1. This league is instructional and fun based
- 2. Continuous Batting Order All players on the roster will bat in rotation regardless of if they are in the game defensively.
- 3. Each player must play a minimum of four (4) innings defensively in a 6 inning game, which do not have to be consecutive.
- 4. Players may be substituted freely defensively we encourage rotating positions as much as safely possible. Ex not all players may be proficient at playing catcher or pitching.
- 5. Games will be six (6) innings, no extra. All innings will end when three (3) outs are made, or four runs have scored, whichever occurs first. No inning should start more than 1 hour and 45 minutes after a game begins.
- 6. Players who do not start defensively in a game must start defensively in the next game if they were present for the first game.
- 7. The home team will provide two new game balls. Vinyl-covered balls will not be used in any game.
- 8. The infield fly rule will not apply in any game. The batter is out when a third strike is caught or not caught by the catcher. Little League Rule 6.05(b) does not apply (no dropped third strike rule)
- 9. Pitchers will follow Little League Pitch Count Rules. After three (3) consecutive walks or hit batters, the batting team's Coach must finish pitching the inning. After four (4) total walks or hit batters per inning, the batting team's Coach must finish pitching the inning. When kids pitch, the umpire or batting team's coach calls balls and strikes. When a Coach pitches, the umpire or batting team's coach calls balls and strikes, but no walks are issued and a strike out occurs only after three swinging strikes. A pitcher removed for a Coach may return to pitch a second inning.
- 10. For the protection of the players "headfirst slides" are not permitted (result in an out by the book but a warning here is fine or send kid back one base)

CAMP HILL COACH PITCH RULES - 2026 SEASON

- 11. Intentional walks will not be issued.
- 12. Long pants must be worn for all games.
- 13. Catchers must wear appropriate gear and protective cup
- 14. Courtesy runner for the catcher will be permitted with two outs.
- 15. The ball is dead when in possession of the pitcher on/near the pitcher's mound.